## GENERAL RULES:

1. All players present at game time must play an equal amount of time in each game. The intent is for each child to have meaningful playing situations for each period of play. Exception: The coach has the prerogative as to the amount of time, only if the player is being disciplined. If this is the case, the coach must report this to the scorekeeper and opposing coach prior to the start of the game. If during the game discipline is determined to be needed that would affect the playing time of a player, it should be reported to the scorekeeper and officials at the next time out following the decision. Game officials may set a player down due to unsportsmanlike conduct.
2. Each team is restricted to 2 practices a week, not to exceed 1 hour each practice, as scheduled by the Recreation Office.
3. The coach is responsible for the turning in roster with first and last names and number to the scorekeeper 10 minutes before game time.
4. The league will provide a numbered game jersey which will be the only accepted uniform for games.
5. The league will provide the game balls for each game:
Junior size:
All $1^{\text {st }} 2^{\text {nd }}$ Grade Boys and Girls and $3^{\text {rd }} 4^{\text {th }}$ Grade Girls;

Intermediate size:
$3^{\text {rd }}-4^{\text {th }}$ Grade Boys and all $5^{\text {th }}-6^{\text {th }}$ Grade Boys and Girls.
6. Basket Height:
a. $\quad 1^{\text {st }}-2^{\text {nd }}$ Grade -8 foot
b. $3^{\text {rd }} 4^{\text {th }}$ Grade -10 foot
c. $5^{\text {th }}-6^{\text {th }}$ Grade -10 foot
7. In the event of any rule interpretation or misunderstanding, only a coach or team captain may approach the official for clarification and it must be done in a courteous, polite manner and in private. The officials will still have the final say. If you have any problems with any officials, please call and let us know. Do not take it out on the officials at game. Set good example of sportsmanship to your players.
8. Coaches will be held responsible for their actions and are expected to control their team and spectators. The officials and gym supervisors shall rule on the conduct of a player, coach or spectator and take appropriate action. Removal from the court for abuse of the code of good sportsmanship is possible. If the situation does not improve, the game will be called.
9. No earrings, necklaces, bracelets or watches allowed

## PLAYING RULES:

1. To start a game, a minimum of 4 players must be on the court for each team. If less than 4 , the teams can be divided and a game played.
2. Games will be 32 minutes in length, running clock. Four 8 minute quarters with a 5 minute halftime. During each 8 minute quarter, the clock will be stopped for 30 seconds at 4 minutes to allow for substitutions and coaching. No time outs are allowed.

## 3. Players can match up by size or ability.

4. To start the game: $1^{\text {st. }} 4^{\text {th }}$ Grades - Coin Flip, then alternating possessions. $5^{\text {th }}$ - $6^{\text {th }}$ Grades - Jump Ball, then alternating possessions

Alternating Possessions: Fouls, jump balls, double fouls, every 4 minutes, halftime
5. Defense must give the offense 3 feet when putting the ball in-bounds with a throw in when out of bounds is in restricted space.
6. $\mathbf{1 0}$ Second Rule:

Players have 10 seconds to bring the ball up court and into the designated playing area; which is a taped line on a carpet floor or the 10 ' volleyball line (located in the front court) on a gym floors. *(see below)
At the end of 10 seconds, the offensive player can be guarded anywhere on the court.
Referees will not allow the offensive team to delay the game at any time in an attempt to position their offensive players to unfairly exploit the defensive players. The ball must be moved quickly up the court to avoid any unfair delay tactics.

* Exception: For the $5^{\text {th }} \& 6^{\text {th }}$ grade boys and girls; it is the half court line. Must still be man to man defense, cannot trap a player at half court. Can double team in the key for grades 5/6 Boys and girls only.
- For Grades 1-4: Also, the line is NOT a "safe line" where you can go back and forth. Once you cross the line if you cross back over, the defense will be able to guard you anywhere on the court for that possession.
- For Grades 5-6: Crossing back over the line would result in an over and back call.

7. The over and back rule and 3 second violation might not be called in games played in the elementary schools. It depends on gym size, player ability and whether a team is gaining a distinct advantage.
8. No half or full court press or zone defense. Man to man only. Offensive players may be picked up for guarding at just above the top of the key area (or designated area depending on the gym). Exception: See \#5 above. Man to man defense does prohibit a double team. The officials will call a violation immediately if more than one defensive player is in a guarding position on one offensive player. Defensive players will be allowed to switch in a man to man defense.
9. On a fast break, the defensive team has the right to defend the length of the court, but on a fast break only.
10. Offensive screening is permissible and is not to be confused with a double team.

## Definition:

Screening: A screen is a legal action by a player who, without causing contact, delays or prevents an opponent from reaching a desired position. An offensive player cannot move with the player who has the ball, this is a moving screen and is illegal.
11. There will be no one and one situation shots on fouls. The ball will be taken out of bounds.

Exception: The $5^{\text {th }}-6^{\text {th }}$ Grade Boys and Girls will shoot if fouled on the shot. Players can be moved in 2 ft . to shoot. No line violations will be called on the shooter. We will stop the clock ONLY to get everyone lined up for the first of two free throws.
12. Team fouls will not be counted; however, individual player fouls will and they can foul out of the game on the 5th personal foul.
13. Technical fouls will be called. Two points will be awarded automatically to the other team who will also retain possession of the ball out of bounds. After two technicals, the coach or player must leave the gym and be out of sight and sound. They will also be automatically suspended from the next game.
14. Flagrant foul rule: A flagrant fouls is defined by a player that deliberately fouls a plyer (Excessive and unnecessary foul) which automatically gives a team 2 points and the player must come out of the game for a minimum of 1 full quarter that they were scheduled to play. Second flagrant foul results in ejection of the player and another 2 pts .
15. The officials are instructed to inform a player of the rule in case of a personal foul or violation if, in their opinion, the player does not understand or the player requests the information in a courteous way.
16. Each individual player is limited to scoring 16 points in any one game. A player who has reached this point maximum may remain in the game. However, any points made by this player will not be counted toward the team total.
17. The 3 -point shot will be allowed, if the gym has the 3 -point line on the floor.
18. No overtimes! In case of a tie game, the game will be declared a tie.
19. No protests - official's decisions are final.
20. Officials may call time out at any time.
21. There is to be no coaching down the sidelines or around the court. The coach must stay within the bench area and seated as much as possible. Do not position parents around the court. Only one coach per team is allowed to be on the court at one time.
22. Plays designated to totally isolate (to the extreme) 1 player from the rest of the team will not be allowed. (Must bring the play closer in.)
23. The score will be kept for $5^{\text {th }}$ and $6^{\text {th }}$ grade games only. The score will be reset to 0 for the rest of the game if either team goes ahead by 15 points or more. This is meant to make the close games even more exciting but we will not tolerate unsportsmanlike conduct and we reserve the right to abolish this rule and go back to not keeping score at any point in the season if we feel it is causing too many problems for our officials, teams, players, parents or anybody else. This is on a trial basis only!!

## $\mathbf{1}^{\text {st }} \boldsymbol{\&} 2^{\text {nd }}$ Grade Exceptions:

1. Stealing the ball will not be allowed. No tying the ball up, no stealing the ball out of their hands. No slapping at the ball. Stealing of a pass is allowed.
2. 1 coach from each team will be allowed on the floor to help coach and position the players.
