Self-Officiated Playing Rules

When a player is fouled in the act of shooting:

On a Made Shot: If the basket is made it will count. Player will go to the free throw line to take one shot on a made basket. If the shot is missed play resumes as normal. If the shot is made the ball is taken out from underneath the basket.

<u>Missed basket:</u> If the basket is missed the player will be awarded two or three shots depending on if the shot was taken behind or inside the three-point line. After the last shot ball must be taken out underneath the basket.

When a team reaches the Bonus:

Bonus is reached when either team has a **total of (6)** fouls not seven (7). In this case teams will need to line up as they would normally during a free throw.

This fouled player will be awarded (two foul shots) not one and one. If the second shot is missed play resumes as normal. If the second shot is made take the ball out of bounds underneath the basket.

<u>Note:</u> There is no double bonus when a team reaches 10 fouls during the course of the game.

Jump Ball:

The home team (first number on schedule) will determine possession at the start of the game. Arrow will dictate possession after that.

- •Both the offensive and defensive teams may call all fouls and violations. Be fair, honest, and consistent with your calls.
- •If there is an instance in which both teams do not agree on a call, the staff at the score table will make the final call. <u>The sideline supervisor has the authority to overrule calls or make calls during the course of the game.</u>